

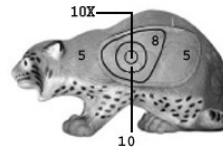


Waukegan Bowmen Winter Archery League Rules

Target setup and shooting procedures:

1. Thirty-two 3D targets will be placed in the clubhouse at distances from approximately 5 to 25 yards. Eight shooting positions will be indicated on the clubhouse floor. Targets will be posted with numbers (1-8) to correspond with the shooting position they are to be shot from. There are four targets for each shooting position.
2. At each shooting position, archers will shoot at four targets. One arrow per target.
3. At the end of each flight, archers will score targets and pull arrows. Archers will then move to the next shooting position for the next flight of four arrows. This procedure continues until archers have shot all 32 targets from all eight shooting positions.

Target Scoring:



1. Target scoring is 10X, 10, 8, 5 or 0 for a miss. An arrow below the main body of the target is a miss.
2. Score cards must include the team name and the first and last name of each shooter. Incomplete cards will result in a scoring penalty.
3. 10X's will be marked as follows: The number 10 and an x, either upper or lower case, i.e., 10X, or 10x.
4. The total number of X's for each archer must be noted on the scorecard.
5. Misses will be marked with a "0" on the score card.
6. The score for each of the four targets shot from each shooting position will be marked vertically on the score card. In the example below, John Archer scored a 10X, 8, 10, and 5 on the four targets shot from shooting position 1.

Score Card Example:

Name: _____

		Target No.								
		1	2	3	4	5	6	7	8	Total
Flight	1									
	2									
	3									
	4									
Grand Total:										

Individual scores will be "handicapped" according to the following rules:

1. An archer's handicap score will be determined based upon the classification he or she shoots in. Traditional Hunter (TH) 90%, Compound Unaided (CU) 90%, Bowhunter Fingers (BF) 85%, Bowhunter Release (BR) 80%, Bowhunter Open (BO) 75%, Unlimited (UN) 70%. The handicapped score will consist of the scratch score plus the handicap percentage for the archer's class of the difference between the current week and a perfect score of 320
2. If an archer's computed handicap score exceeds 320 (perfect score) then the official handicapped score will be 320.

Individual Scoring example:

An archer shoots a scratch score of 258. The archer's handicapped score for the week would be 320 (a perfect score) minus his / her score of 258 multiplied by their classification percentage of handicap. This is then added to his / her scratch score. For example, an archer in the Bowhunter Release (BR) Class is 80%. $320(\text{perfect score}) - 258(\text{scratch score}) \times 0.80$ (handicap percentage for his / her class) = 49.6 (rounded up to 50). 50 points would be added to 258 (scratch score) resulting in a handicapped score of 308 for that week.

An archer who can exceed his average by a few points per week can stay in reach of the best scratch shooter in the league, and a team that continues to improve their scores each week has an honest shot at first place.

Archers and their teams who miss a night of competition are subject to the following conditions:

1. If you do not shoot the first two weeks courses, your scratch and handicapped scores for the one or two nights you miss will be 0. These two weeks can be shot at any time the course is available in the first four weeks.
2. A make-up may be shot if you miss your scheduled shooting time. If a make-up for that week is not completed, the absent archer will be given a scratch score of 85% of his average.

Substitute archers will not be accepted on a team after the first three weeks. If your team has four archers, and one drops out, a Robin Hood score will be set up for your team. If a team falls below three members, it will be eliminated from the team competition. Exceptions:

1. Another team also loses two or more archers, in which case, at the sole discretion of the league secretary and scorekeeper, the two teams may be combined. Alternatively, the two remaining archers may, with their consent, be assigned to different teams that have only three archers.
2. Teams with three archers, and archers who were not initially on a team or whose team has fallen below three members: Such "spare" archers may be assigned to those teams that are understaffed to bring their shooters up to three or four archers. Who is assigned to what team will be determined by the teams and archers involved, at the instigation of, and with the consent of the league secretary and scorekeeper, who shall have sole discretion to permit or deny such changes.
3. In certain cases, such as call to active duty, injury, illness, or death of an archer, the league secretary and scorekeeper may allow, at their sole discretion, a completely new archer to replace one archer on a team. No refund of league fees will be given. The replacement archer should pay the archer he or she is replacing an amount prorated for the number of weeks they will shoot.
4. In such cases, any trophy won by that team or by the individual will bear the names of both the replaced and replacement archer provided the original archer shot at least three weeks.

Robin Hood archers: A Robin Hood archer is a virtual shooter. His score is the average of the three real archers on the team. His handicapped score will be computed using the average of the real archer's handicaps. In the past, Robin Hood archers were handicapped at the Traditional Hunter level. You can look up your Robin Hood's score by finding the Robin Hood (at the end of the list) that has your team's initials or some other abbreviated indication of the team's identity.,

Robin Hood archers will be set up for any archer who must drop out of the league for a call to active duty, illness, injury or death. Robin Hood archers will NOT be set up for a member who drops out for any other reason except as deemed appropriate by the league secretary and scorekeeper at their sole discretion, on a case by case basis. Such decisions will not be considered to set a precedent for future instances.

The league dinner is tentatively scheduled for: Saturday, March 23, 2019 at 6:00pm.